



# PEDRO MANUEL NORTES HDEZ

GAME DEVELOPER

## CONTACT



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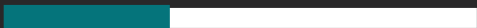
www.pedronortesdev.com

## SKILLS

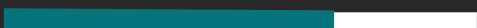
Unreal Engine



Unity



C++



C#



Lua



C



## LANGUAGE SKILLS

Spanish



Japanese



English



## ABOUT ME

Experience in the creation of different games in teams and individually. Studies focused on the development of 3D and 2D videogames using Unreal Engine and Unity. I am speacially interested in everything that has to do with videogame development in 3D .

## WORK EXPERIENCE

2022

Participated in the development of an Turn-base game using Unity in collaboration with **SEGA**.

*GAME PROGRAMMER*

2021

Participated in the Japan Game Awards(Amateur Division).

*GAME PROGRAMMER*

## EDUCATION

2020 - 2023

GAME PROGRAMMER

*TOKYO COMMUNICATION ARTS TECHNICAL SCHOOL*